

## **TITLE**

### **OPTICAL RECORDING METHOD**

#### **BACKGROUND OF THE INVENTION**

##### **Field of the Invention**

5       The present invention relates in general to an optical recording method. In particular, the present invention relates to a method for recording data onto optical discs.

##### **Description of the Related Art**

10       Formatting of data onto optical discs and error correcting process thereof are explained in FIGS. 1 and 2. The error correcting process for the DVD and an ECC block are firstly explained in FIGS. 1A and 1B.

15       As shown in FIG. 1A, information recorded to the DVD has a physical structure including a plurality of data sectors 20. One data sector 20 comprises, in order from the head position thereof, Identification Data (ID) 21 of a start position of the data sector 20, ID Error Detection code (IED) 22 correcting errors in ID 21, reserve data (RSV) 23, main data 24, the constituent data to be  
20       recorded, and an Error Detection Code (EDC) 25 for detecting errors in ID 21, IED 22, RSV 23, and main data 24. A plurality of data sectors arrange in sequence and constitute recording data.

25       Next, a process in an encoder, described subsequently, for creating an ECC block 30 by a plurality data sectors is explained in FIG. 1B. As shown, an ECC block is formed by 16 data sectors is explained in FIG. 1B. To forming the ECC format, each data sector 20 including ID 21, IED 22, RSV 23, main data 24, and EDC,

each data sector having 2064 bytes arranged in an array of 12 data rows each containing 172 bytes. The first data row should start with three fields: ID, IED, and RSV, followed by 160 bytes main data. The next 10 data rows should each contains 172 bytes main data, and the last data row should contain 168 bytes main data followed by 4 bytes EDC.

For each data row, an ECC inner-code Parity (PI) 31 having 10 bytes is generated and attached to the end of the each corresponding data row to constitute one correction block 34 as shown on the right side of FIG. 1B. At this stage, correction blocks 34 with PI 31 attached are arranged in 12 lines along with the y-axis orientation. After that, the process is repeated with respect to 16 data sectors (for an ECC block). Accordingly, correction blocks 34 of 192 (=12×16) lines are obtained.

Next, 16 ECC outer-code parity (PO) 32 is respectively generated and attached to each corresponding data columns. It is noted that PO 32 also attaches to a portion of PI 31 within the correction block 34.

From the above mentioned process, one ECC block 30 including 16 data sectors is produced as shown in FIG. 1B (the right side). At this time, the total amount of the information included within one ECC block 30 is expressed by:

$$(172+10)bytes \times (192+16)lines = 37856bytes$$

The main data 24 (i.e., other than parity codes and data information) in it is expressed by:

$$2048bytes \times 16 = 32768bytes$$

An ECC block 30 shown in FIG. 1B is formed by arranging 16 data sectors in an array of 192 rows of 172 bytes each. To each of the 192 rows 10 bytes of PI are added, then, to each resulting 182 columns, 16 bytes PO are added. Thus a complete ECC block

has 208 rows of 208 bytes each. The bytes of this array are identified as  $B_{i,j}$  as shown in FIG. 1B, where  $i$  is the row number and  $j$  is the column number. For example,  $B_{1,0}$  indicates the first line and column zero, and  $B_{190,170}$  indicates the line 190 and column 170. Thus,  $B_{i,j}$  for  $i=0$  to 207 and  $j=172$  to 181 are bytes of PI 31;  $B_{i,j}$  for  $i=192$  to 207 and  $j=0$  to 171 are bytes of PO 32. Correction blocks 34 are consecutively recorded to the optical disc.

ECC block 30 comprises both PI 31 and PO 32, as shown in the right side of FIG. 1B, in order that data arranged along an x-axis orientation in FIG. 1B can be corrected by PI 31 and the data arranged along the y-axis orientation by PO 32. It is thus possible to perform error correction along both axes within the ECC block 30 shown in FIG. 1B.

More concretely, for example, if a certain correction block 34, as mentioned above, consecutively recorded to a disc, each having 182 bytes in total including PI 31, is entirely destroyed by physical damage to the disc, merely the one-byte data is lost with respect to PO 32 in one column, as viewed along the y-axis orientation. Thus, by carrying out error correction using PO 32 at each column, it is possible to accurately reproduce original information from the damaged location, even though one correction block 34 may be entirely destroyed.

The manner of actually recording a data sector included in the ECC block 30 shown in FIG. 1B is explained in FIG. 2. In FIG. 2, the bytes indicated as  $B_{i,j}$  corresponds to the data shown on the right side of FIG. 1B. Processes at the time of recording the data sector 20 in FIG. 2 (i.e. an interleave process and an 8-to-16 modulation process) are performed by the encoder, described subsequently.

When recording the ECC block 30 to the disc, the plurality of data rows of the ECC block 30 are firstly aligned along the x-axis orientation for each correction block 34, as shown in a top stage of FIG. 2, and are then are interleaved for division  
5 into 16 recording sectors 40 (as shown in a second top stage of FIG. 2). At this time, one recording sector 40 includes 2366 bytes (=37856 bytes/16), with a data sector 20, PI 31 and PO 32 intermingled and included in each recording sector 40. However, ID 21 (refer to FIG. 1A) in the data sector 20 positions a head  
10 portion of each recording sector 40.

The recording sector 40 is divided into a plurality of segments 41 each comprising data and having 91 bytes, with a header H appended to each (as shown in a third top stage of FIG. 2). Then, one sync frame 42 is produced from one segment 41 by  
15 8-to-16 modulating the recording sector 40 including the paired headers H and segments 41. At this time, one sync frame 42 is composed of a header H' and segment 43 (as shown in a bottom stage of FIG. 2). Further, data size in one sync frame 42 is expressed by:

20  $91\text{bytes} \times 8 \times (16/8) = 1456\text{bytes}$

Then, data is written to a disc in continuous sync frames 42. At this time, one recording sector 40 includes 26 sync frames 42.

Using the disclosed physical format and recording to the  
25 disc, the 8-to-16 demodulation and de-interleaving (refer to FIG. 2) are performed when reproducing the data to thereby reproduce the original ECC block 30 while performing the effective error correction to accurately reproduce the data.

As shown in FIG. 3, US Patent 5,815,472 discloses an  
30 information recording apparatus that records to a DVD-R as

explained previously. The following assumptions are made in the embodiment described; pre-pits or the like are formed in advance on the information tracks, to which data will be recorded. Then, at the time of recording, address information of the disc 1 is obtained by detecting the pre-pits. Thus, a record position for the disc is detected. The conventional information recording apparatus S comprises a pick-up 2, a reproduction amplifier (AMP) 3, a decoder 4, a pre-pit signal decoder 5, a spindle motor 6, a servo circuit 7, a processor (CPU) 8, an encoder 9, a power control circuit 11, a laser drive circuit 12, and an interface 13, such as an IDE bus. A data record signal  $S_R$  is input through the interface 13 from an external host computer 14 to the recording apparatus S. In addition, the encoder 9 is provided with a DRAM 10.

FIG. 4 is a flowchart showing conventional DVD disc encoding. First, main data is read from the host computer 14 through the interface (IDE Bus) 13 shown in FIG. 3 and written to the DRAM 10 (S1). Next, main data restored in the DRAM 10 is read (S2). Next, the 2-byte ID Error Detection code (IED) is generated to correct errors in the 4-byte ID information (S3). Next, 6 bytes of reserve data (RSV) denoting copyright is generated (S4). Next, 4 bytes of error detection code (EDC) is generated for detecting errors (S5). Next, main data is scrambled (S6). Thus, a data sector is obtained. Next, 16 data sectors are attached to the 10 bytes PI (S7). Next, the scrambled data, ID, IED, RSV, EDC and PI are stored to the DRAM (S8). The data stored in the DRAM is read again to generate 16 bytes PO (S9), which are then stored in the DRAM interleaving the 16 data sectors (S10). Thus, the data stored in the DRAM is read to be written to the disc (S11).

However, in steps S1, S2, S8, S9, S10 and S11, much data is transmitted between the optical drive IC and the memory buffer (DRAM). After reading main data from the host computer, main data (33024 (172×192) bytes) are written to DRAM (Step S1). Next, the  
5 main data (33024 bytes) is read from the DRAM (Step S2) to generate PI (1920 (10×192) bytes). Next, the main data (33024 bytes) and PI (1920 bytes) are written to the DRAM (Step S8). Next, the main data (33024 bytes) and PI (1920 bytes) are read from the DRAM to generate PO of the main data (2752 (172×16) bytes) and of the PI  
10 (160 (10×16) bytes) (Step S9). The PO (2912 (2752+160) bytes) is then written to the DRAM (Step S10), and the total data (37856 (33024+1920+2752+160) bytes) stored in the DRAM are read out for recording to the disc (S11). Therefore, a total of 176704 bytes are accessed between the drive IC and the DRAM.

15 Also, it is noticed that in order to generate PI (in step S7 and PO (in step S9), main data must be scrambled in advance (in step S6), the scrambled data would be stored in DRAM; as a result if there has a block needs same main data to record on to the same disc, thus the scrambled data in DRAM should be read out  
20 and descrambled to the original main data and then scrambled again due to the ID change.

Thus, the recording speed of the optical disc is limited by the bandwidth of the memory buffer. The recording speed of the optical disc can be increased by increasing the clock rate of the  
25 memory bus, however, this increases power consumption.

#### **SUMMARY OF THE INVENTION**

The present invention provides a method for generating recording data, including vertically scrambling main data stored

in DRAM to generate PO, wherein the generated scrambled main data is not stored back into DRAM and remain the main data in DRAM the same; scrambling the main data again to generate PI; and delivering the scrambled data in accompanied with ID, IED, RSV,  
5 EDC, PI, and PO arrange in orders for recording onto a disc.

As the description above, because the scrambled data while generating PO is not stored back into DRAM, as a result, the embodiment provides a same main data since the main data stored in DRAM are not scrambled or changed.

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#### **BRIEF DESCRIPTION OF THE DRAWINGS**

The present invention will become more fully understood from the detailed description given hereinbelow and the accompanying drawings, given by way of illustration only and thus not intended  
15 to be limitative of the present invention.

FIG. 1A shows a data structure of recording data.

FIG. 1B shows a configuration of an ECC block in the recording data.

FIG. 2 shows a physical format of recording data.

20 FIG. 3 is a block diagram showing a schematic configuration of an information recording apparatus.

FIG. 4 is a flowchart showing a conventional DVD encoding process.

25 FIG. 5 is a flowchart showing a scrambling method for generating recording data of the present invention.

FIG. 6A shows a data sector for explaining performing scrambling in the invention.

FIG. 6B shows a data sector for explaining performing vertically scrambling in the invention.

FIG. 7 shows an example of writing same data into different blocks.

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#### **DETAILED DESCRIPTION OF THE INVENTION**

Please refer to FIG. 5, which shows an operating flow illustrative of the processor of the scramble method for generating recording data according to the present invention. Firstly, the main data of a block stored in DRAM is accessed in  
10 step 510 for performing a vertically scrambling procedure such that an ECC outer-code parity (i.e. PO) is derived in step 520. The scrambled data used for generating PO is not stored back into DRAM (i.e. data in the DRAM is not scrambled data). That is to say the main data in DRAM still remains unchanged. Therefore,  
15 a horizontally scrambling procedure is then activated to scramble the main data again so as to generate PI required by the currently processed block in step 530. Then, the scrambled data in accompanied with ID, IED, RSV, EDC, PI, and PO are arranged in orders and ready to be recorded onto a disc in step 540.

20 More detail description about the disclosed method for generating recording data is shown as follows. First, when main data is read from the host computer 14 through the interface (IDE Bus) 13 shown in FIG. 3, a 2-byte IED is generated for achieving the purpose of error correction for the 4-byte ID information.  
25 Next, 6 bytes RSV denoting copyright is generated, while, 4 bytes EDC are finally generated. Thus completes an establishing process for a data sector. Therefore, 16 data sectors are written to the DRAM to form an ECC block (i.e. 16 data sectors are used to establish one ECC block).



FIG. 6A shows a configuration of a data sector 60 having 2064 bytes arranged in an array of 12 rows each containing 172 bytes. The first row R0 should start with three fields: ID, IED, and RSV, followed by 160 bytes main data. The next 10 rows R1~R10 should  
5 each contains 172 bytes main data, and the last row R11 should contain 168 bytes main data followed by 4 bytes EDC. The 2048 bytes main data are identified as  $D_0 \sim D_{2047}$ . Data accessed from the DRAM is written into 12 rows in sequence and vertically scrambled to generate PO. Please note that the generated PO is stored into  
10 the DRAM, however, the scrambled data for generating PO is not stored into DRAM, which indicates that the main data remains unchangeable in DRAM. Next, the data including the just stored PO are read from the DRAM and scrambled to generate PI. Finally, after generated PI is attached to corresponding data row and PO,  
15 the scrambled data due to generating PI with ID, IED, RSV, PI, and PO are sequentially recorded onto the disc. Here, data being actually recorded that include 16 data sectors and PO of each data sectors are respectively generated according to corresponding scrambled data, then interleaving generated PO to attaché PO to  
20 the corresponding data sector.

A scrambling formula is provided to perform scrambling:

$$D'_K = D_K \oplus S_K \text{ (for } K=0 \text{ to } 2047);$$

where  $D'_K$  are scrambled data bytes;  $D_K$  are main data bytes;  $S_K$  are  
scrambling bytes with respect to the corresponding  $D_K$ ;  $\oplus$  stands  
25 for Exclusive OR operation.

It is noted that in the present invention, generating PO is superior to generating PI; as a result PO is derived from vertically scrambling. There are two ways in the invention to

derive each scrambling bytes  $S_0 \sim S_{2047}$  (i.e.  $S_0$  is an initial value) (as shown in FIG. 6B) of the 2048 bytes main data in each column  $C_0 \sim C_{171}$  of the data sector 60 to perform "vertically scrambling". One conventional way is after deriving the initial value  $S_0$ , then  
5 by using the initial value  $S_0$ , each scrambling bytes  $S_1$  to  $S_{2047}$  could be figured out in sequence (i.e. by using  $S_0$  then  $S_1$  could be figured out and then other scrambling bytes could also be figured out in sequence). Another way is providing a calculation mechanism which could help to vertically figure out seed values  
10 (i.e. by using the calculation mechanism with known  $S_0$ , then  $S_{172}$  could be figured out and then other seed values could also be figured out in orders).

For example  $PO_0$  of the first column  $C_0$  of data sector 60 is generated by vertically scrambling main data  $D_{160}$  to  $D_{1880}$ , thus  
15  $S_{160}$  to  $S_{1880}$  should be sequentially derived in advance by the first way described above. Or by using the second way described above,  $S_{160}$  could be obtained by figuring out  $B_{0,0}$  from the initial value of main data  $S_0$  and then the calculation mechanism is provides to figure out  $S_{160}$ ,  $S_{332}$ , ... and  $S_{1880}$  and thus  $PO_0$  could be generated  
20 by vertically scrambling. Furthermore, for example left shifting the initial value  $S_0$  12 bytes (not limited) could figure out  $B_{0,0}$ .

In the present invention, DRAM accessing reduces. After reading main data from the host computer, main data (33024 (172×192) bytes) are written to DRAM. Next, main data (33024  
25 bytes) are read from DRAM to generate the PO (2752 (172×16) bytes). Next, PO (2752 bytes) is written to DRAM. Next, main data (33024 bytes) and PO (2752 bytes) are read from DRAM to generate PI of main data (1920 (10×192) bytes) and PI (160 (10×16) bytes) of PO. Finally, the scrambled data due to generating PI with ID, IED,

RSV, EDC, PO, and PI are recorded to the disc. Thus, total 104576 bytes are accessed between the drive IC and the DRAM.

Fig. 7 shows an example of 5 ECC blocks 7A~7E in a buffer. as know, a common used method when recording data is: firstly,  
5 writing ID into each ECC blocks in orders; then writing data read from DRAM into each ECC blocks in orders (i.e. the first data with ID 0 is firstly written into the first block 7A, then the second data with ID 1 is then written into the second block 7B, and so no.). Hen a block is filled with data, the scrambling method of  
10 the invention described above is performed, and then the scrambled data with corresponding ID, IED, RSV, EDC, PI, and PO are recording onto a disc in sequence. It is noted that, writing data into blocks is simultaneous with recording data onto the disc, but under the same time, the writing block could be unequal  
15 to the recording block; that is to say, when data are continuously written into a block, the other blocks which data have been written into is recording onto the disc at one time (i.e. assuming the writing block is 7C, so that the recording block could be 7A or 7B which is not limited). Furthermore after data with ID 4  
20 is written into the last block 7E, the next data with ID 5 is written into the first block 7A and so on.

It is observed that, a common used method when writing same data into different blocks is descrambling the scrambled data to original data, scrambling the original data as another scrambled  
25 data and then written into the desired block. Under the condition described above, memory bandwidth is wasted. As a result, the present invention provides a method when recording same data onto different blocks. Because the data in the block is no scrambled data due to generating PO in the present invention (the scrambled  
30 data for generating PO is not stored in DRAM), so that, if same

data is written into different blocks, the same data could be directly derived from DRAM without descrambling.

5 Taking Fig. 7 as an example, when blocks 7A~7E are filled data with ID 0 ~ ID 4 in orders and some of them have been recorded onto the disc, then the next data with ID 5 would be written into block 7A, and if the data with ID 5 is same with the data with ID 3 (written in block 7D), thus because the data in block 7D is not scrambled data due to generating PO of the data with ID 3 (not stored in DRAM), so that the data could be directly derived from  
10 the DRAM and then scrambled again to generate PO of the data with ID 5. With comparing the common used method, in that condition, because the data in block 7D is scrambled data due to generating PO and PI of the data with ID 3, so that descrambling is firstly performed to the original data and then scrambling again as  
15 another scrambled data to be written into block 7A and to generate PO and PI of the data with ID 5.

Compared with conventional technology, less data is accessed between the drive IC and the DRAM. As mentioned above, the conventional technology accesses 176704 bytes between the  
20 drive IC and the DRAM to record a block to the disc. However, the optical recording method according to the present invention only accesses 104576 bytes between the drive IC and the DRAM to record a block to the disc, only 59.18% of that accessed in the conventional art, such that the recording speed of the optical  
25 disc is significantly increased.

The foregoing description of the invention has been presented for purposes of illustration and description. Obvious modifications or variations are possible in light of the above teaching. The embodiments were chosen and described to provide  
30 the best illustration of the principles of this invention and its

practical application to thereby enable those skilled in the art to utilize the invention in various embodiments and with various modifications as are suited to the particular use contemplated. All such modifications and variations are within the scope of the  
5 present invention as determined by the appended claims when interpreted in accordance with the breadth to which they are fairly, legally, and equitably entitled.